

OCTAVI NAVARRO'S

MIDNIGHT SCENES

- ART BOOK -



Thank you so much for buying Midnight Scenes: The Highway (Special Edition).

Midnight Scenes is a series of short games based on the looks of 60's horror and mystery shows like The Twilight Zone or The Outer Limits.

I knew from the beginning that this art style was quite risky and that it would only work if I really nailed the aesthetics of those shows.

The original version of this game was released as a free product on itch.io on September 2017. I hope you enjoy this improved version as well as the contents of the Special Edition.

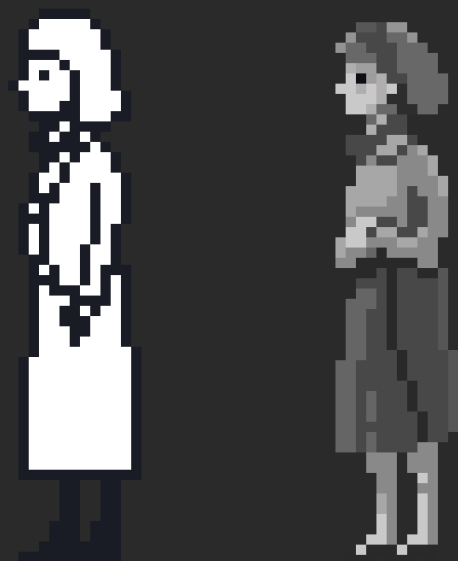
Thank you so much for your support!
Octavi



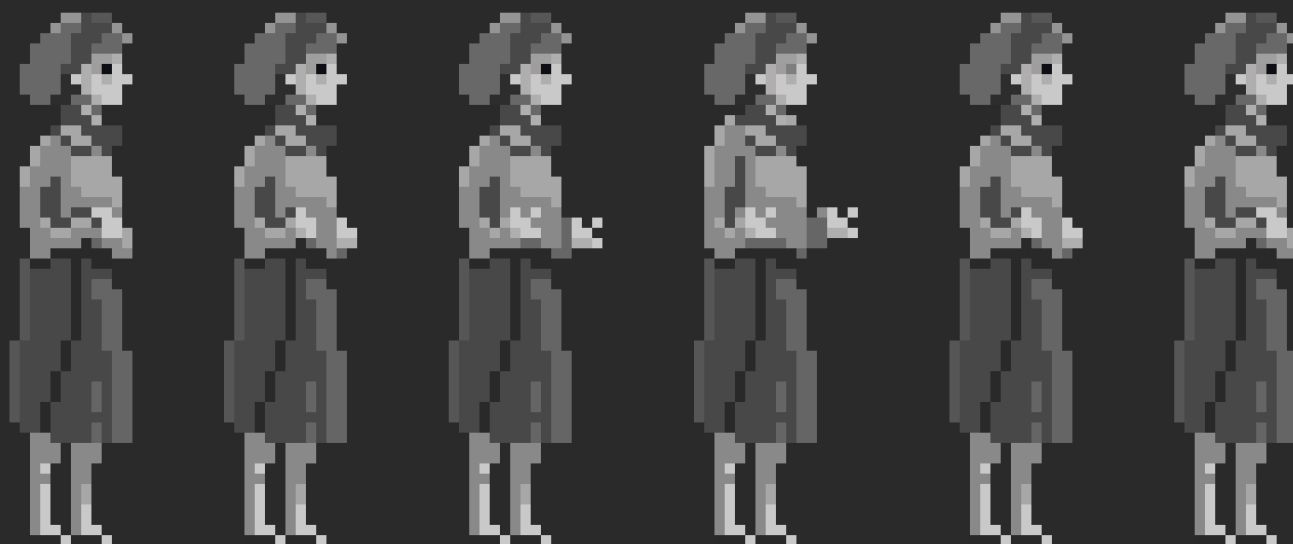
Midnight Scenes
Icon

Important note: this Art Book might contain SPOILERS for Midnight Scenes: The Highway.





Sketch and final art for Claire,
our protagonist.



Claire's "shrug" animation, frame by frame.

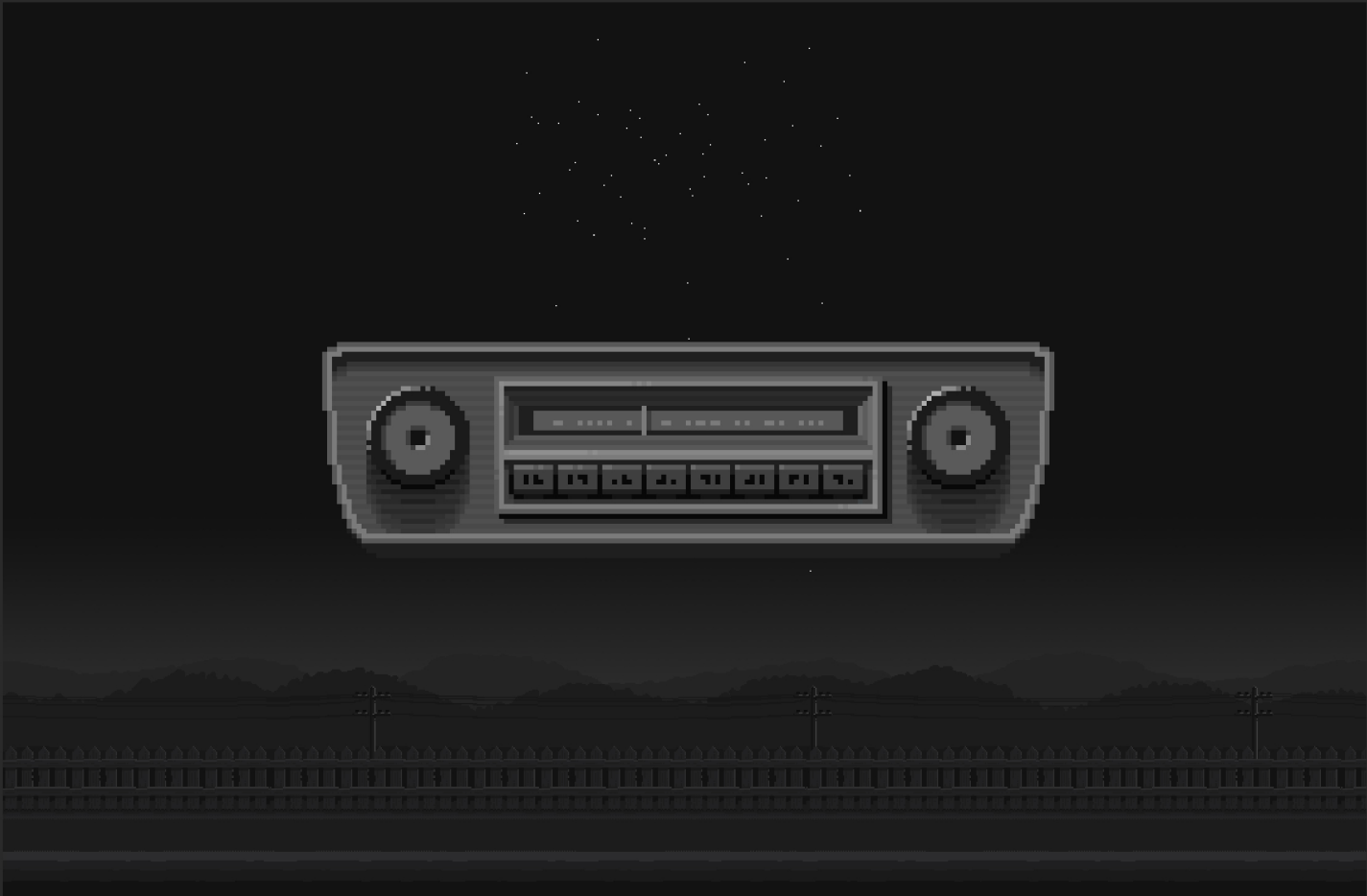
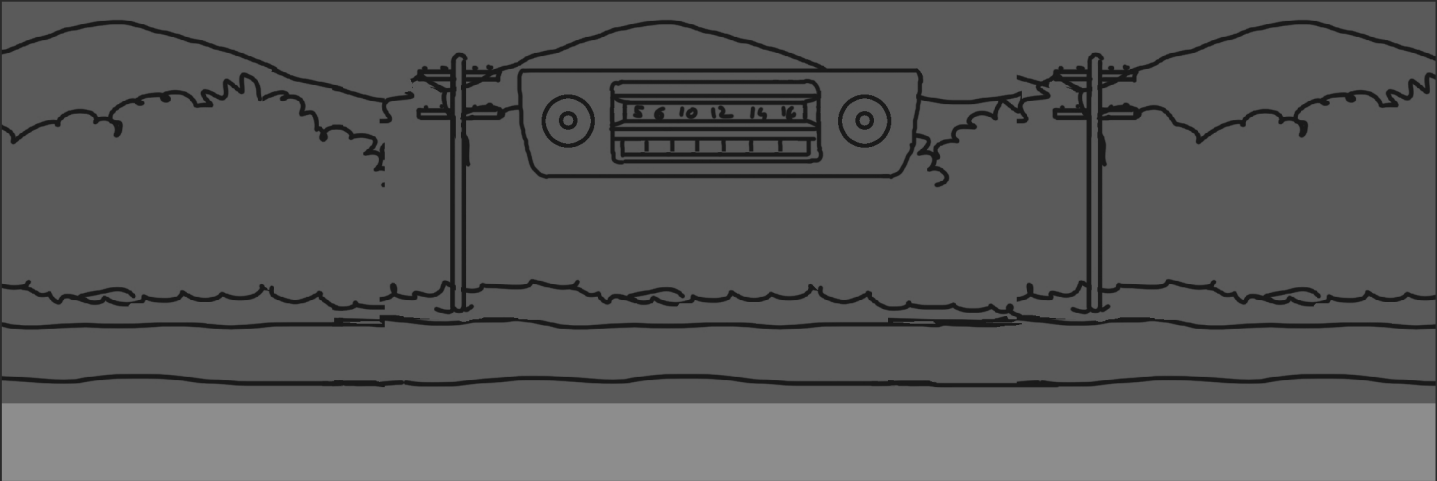


Claire getting in the car. Frame by frame animation.

Claire must overcome several obstacles during her adventure.

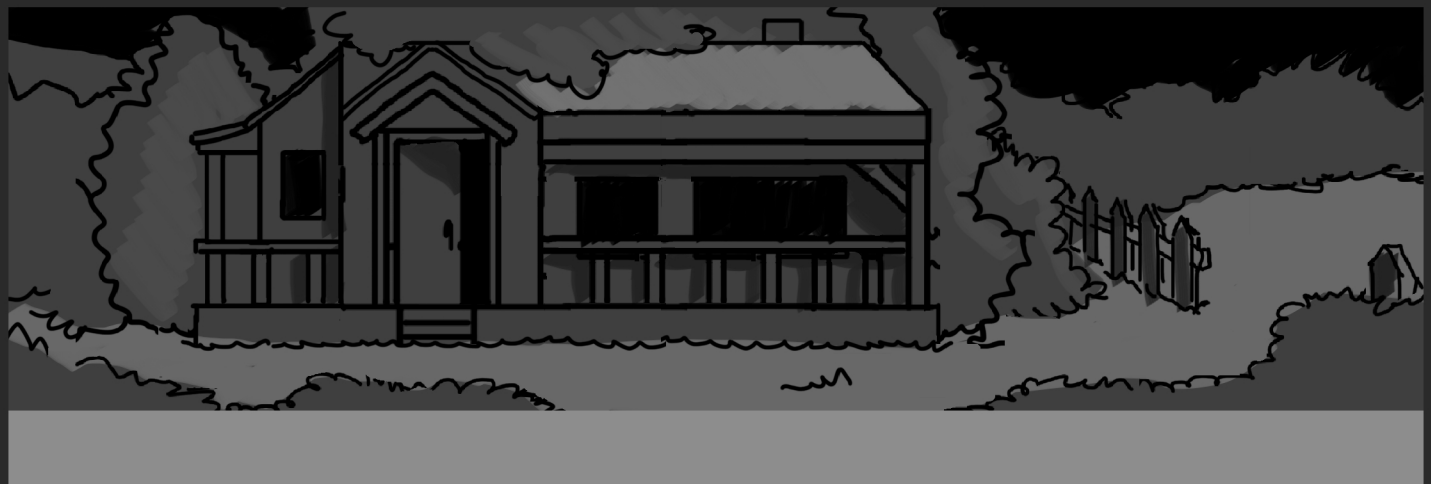


The car radio is based on real models of the 50's.
Sketch and final art.





House exterior.
Final art and sketch.





The player can interact with several elements of the backgrounds, like the paintings in the house.

Sketch and final art.





Truck's cargo bed.
Final art and sketch.





The house interior was the funniest background to create.
It needed to look familiar and creepy at the same time.
Sketch and final art.

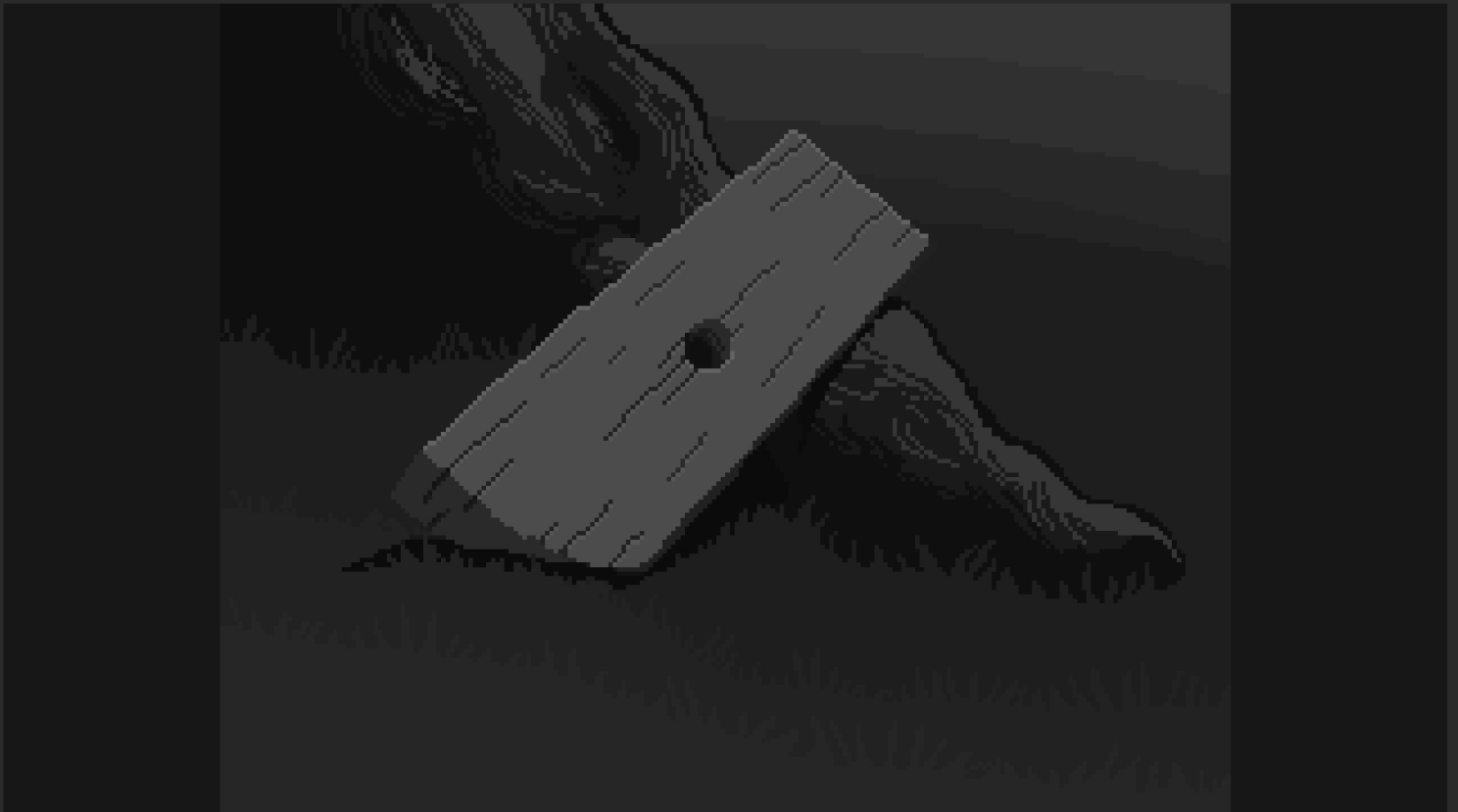


"Missing" flyer.
Sketch and final art.





Wooden step.
Sketch and final art.





The house backyard had a tool shed in the first version of the script. It was later replaced by the treehouse. Sketch and final art.



Crashed truck. House exterior.
Skecth and final art.





Fallen utility pole.
Sketch and final art.





The creepy scarecrow wishes you goodnight.
Final art and sketch.



MIDNIGHT SCENES

Midnight Scenes: The Highway.
2020. Octavi Navarro.